Meeting Minutes: No Moon GAN Week 4 Jam

Meeting 1

Date of Meeting: 18th June 2019

Time of Meeting: 20:00-23:00

Meeting attendees: Mishu, Sorin, Todd, redzplayz;

Joined late: Rhys L; (Joined the team that evening)

Apologies from: N/A

Item One- Setting up the project:

We agreed on the following:

Using Unity engine; Creating a 3D game; Multiplayer Party game

Created the GitHub Repository

Created a Trello Board

Created a Google Docs design document

Item Two - Design

The team discussed the jam’s theme, put together ideas and started planning a few ways of approaching the brief.

Item Three - Further Plans:

The team agreed to work on design documents individually before the next meeting.